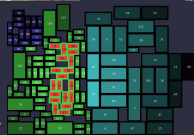
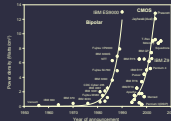
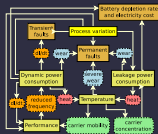


# Digital Integrated Circuits – EECS 312

<http://robertdick.org/eecs312/>

Teacher: Robert Dick  
Office: 2417-E EECS  
Email: dickrp@umich.edu  
Phone: 734-763-3329  
Cellphone: 847-530-1824

GSI: Shengshou Lu  
Email: luss@umich.edu



# Lecture plan

1. Administrative details
2. Context for digital integrated circuit design
3. Course topics
4. Homework assignment

# People

Instructor	Robert Dick <a href="http://robertdick.org/">http://robertdick.org/</a> dickrp@umich.edu
Lecture	1010 DOW Tuesdays and Thursdays, 14:30–16:00
Office hours:	2417-E EECS Tuesdays and Thursdays, 16:00–17:00 plan to extend when demand is high
Teaching assistant	Shengshuo Lu Email: luss@umich.edu
Discussion	1303 EECS Fridays, 12:30–13:30
Office Hours	2725 BBB Mondays, 10:30–12:30 Thursdays, 17:30–19:30

# Exams

- Midterm exam: 10 October
- Final exam: 1:30–3:30 20 December

# Purpose of Course and Course Objectives I

- Analyze and design combinational and sequential digital circuits in various logic families.
- Learn trade offs among styles, e.g., noise immunity vs. speed and density vs. static power.
- Teach students to analyze the effect of interconnect parasitics on circuit performance.
- Learn common memory structures (ROM, SRAM, and DRAM) will be described.
- Learn to use SPICE and Cadence schematic capture tools.
- Introduce students to important future trends in large-scale digital circuit design, including manufacturability issues and barriers to device scaling.

# Grading and written feedback

- Solutions will be posted.
- Help with assignments and projects available during office hours and discussion sessions.
- I may give you a supplementary reading assignment, but after you have read the required material it is fine to sit in my office doing problems and asking questions when you get stuck.

# Grading philosophy

- No fixed number of As, Bs, etc. for the class.
- If the class performs well, there will be more As than average.
- The converse is also true.
- When you help classmates, you needn't have much concern about undermining your own course grade.

# The line between collaboration and copying I

- Any student may discuss the problem and design ideas with any other students. However, students are individually responsible for preparing, evaluating, and reporting on their designs.
- Share ideas and discuss assignments.
- Do not copy the schematics, simulation results, or reports of other students.
- If you feel that you must do this, report it openly so credit can be appropriately adjusted (removed).
- Continued participation in the course implies that you understand that discussion is fine but claiming credit for copied work is cheating.



# Textbook

J. Rabaey, A. Chandrakasan, and B. Nikolic. *Digital Integrated Circuits: A Design Perspective*.

Prentice-Hall, second edition, 2003.

## Other references

- Ben G. Streetman. *Solid State Electronic Devices*. Prentice-Hall, NJ, fifth edition, 2005.
- Andrei Vladimirescu. *The SPICE Book*. John Wiley & Sons, second edition, 1994.
- Adel S. Sedra and Kenneth C. Smith. *Spice for Microelectronic Circuits*. Harcourt School, third edition, 1991.
- Ivan Sutherland, Robert F. Sproull, and David Harris. *Logical Effort: Designing Fast CMOS Circuits*. Morgan Kaufmann, first edition, 1999.

## Four homework assignments

- A week and a half allowed for each.
- Homework due at the beginning of lecture.
- 5% penalty if late on same day.
- 10% penalty per day for late assignments.
- No credit after assignment covered in class or discussion session.
- Penalty is gradual – avoid all-nighters.
  - The goal is competence, not exhaustion.
- Maximum of two late days per assignment to permit timely release of solutions.

## Four laboratory projects and a final project

- Two weeks allowed for each laboratory project.
- Laboratory assignments have 10% per day late penalty.
- Three and a half weeks allowed for the final project.

# Grade Weightings

Midterm exam:	15%
Final exam:	30%
Laboratory assignments:	20%
Final project:	20%
Homework:	10%
Research on special topic:	5%

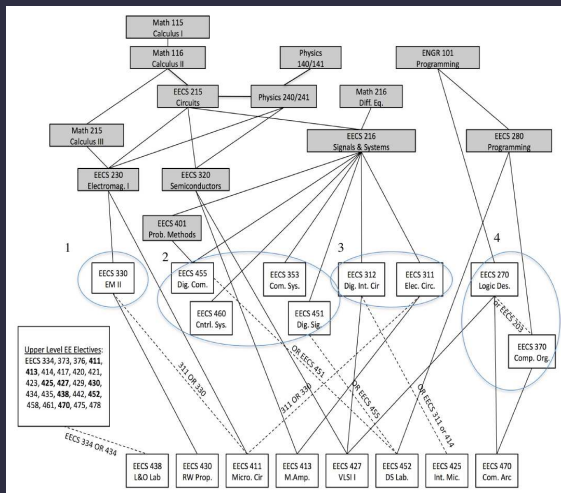
# On lectures and notes

- I will use lecture slides and post them.
- However, the slides just provide context and make sure the most important topics are covered.
- I will diverge based on questions and current events.
- Therefore, you should see the on-line lecture notes, and take additional notes in class.

# Lecture plan

1. Administrative details
2. Context for digital integrated circuit design
3. Course topics
4. Homework assignment

# Where EECS 312 fits in one example curriculum





## Section outline

2. Context for digital integrated circuit design
  - Digital integrated circuits are everywhere
  - What is a digital system?
  - What good are ICs?
  - How are ICs designed and fabricated?

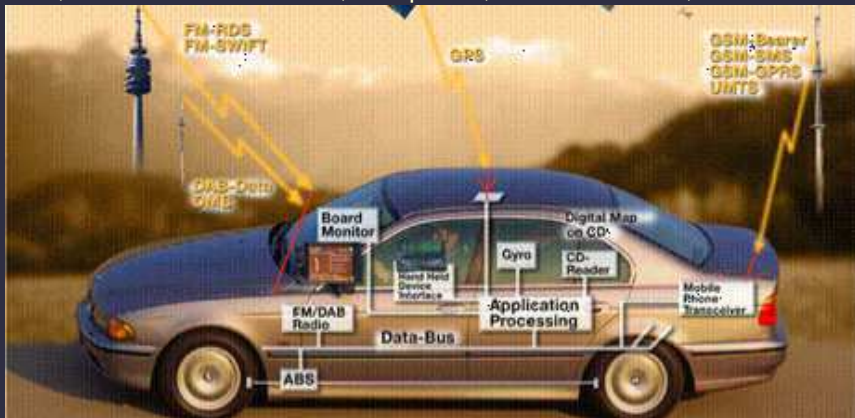
# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



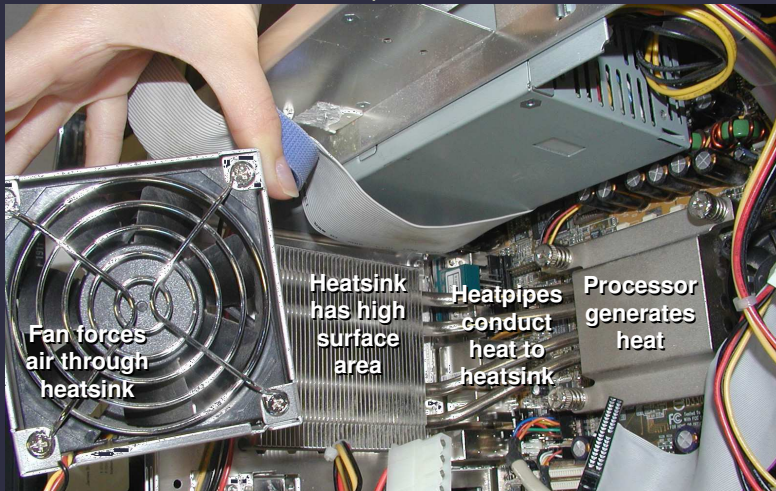
# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.



# Integrated circuits are everywhere

Cars, environmental control, computers, communication, etc.





## Section outline

2. Context for digital integrated circuit design
  - Digital integrated circuits are everywhere
  - What is a digital system?
  - What good are ICs?
  - How are ICs designed and fabricated?

# What is a digital system?

- List possible digital system components on paper.
- List examples of non-digital systems or components.

## What distinguishes the two?

- How are “digital” components built?
- This course sits between the analog world and the digital view we would like to superimpose on it to simplify design. It bridges physics and computation.
- You will learn the fundamentals of designing digital integrated circuits from individual transistors.

## Example digital systems

- Combinational systems
- Sequential systems
- Instruction processors
- Reconfigurable logic

## Section outline

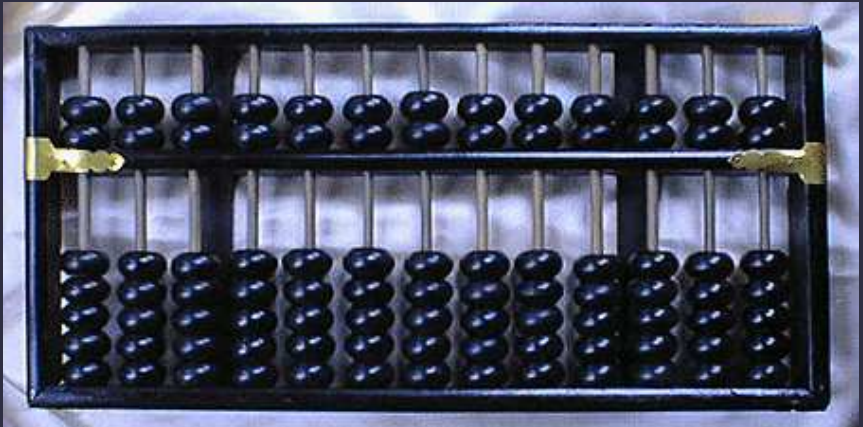
2. Context for digital integrated circuit design
  - Digital integrated circuits are everywhere
  - What is a digital system?
  - What good are ICs?**
  - How are ICs designed and fabricated?

# What good are ICs?

- Are there alternative ways to build digital systems?
- Historical perspective will help.

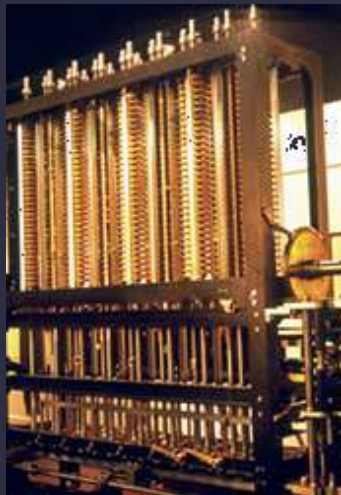
## Mechanical computational aids

- 500 BC–1940 AD
- Advantages: required limited intellectual capital investment
- Disadvantages: manual



# Mechanical computers

- Babbage difference engine
- 1822
- 4,000 components
- Three tons
- 31 digits
- Advantages: Automatic
- Disadvantages: Slow, expensive, inflexible, big

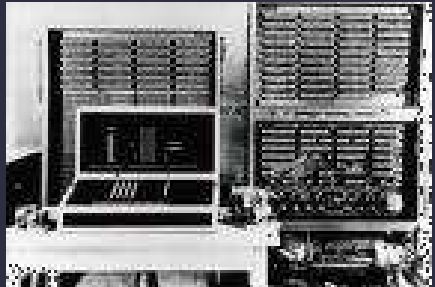


Do mechanical computers necessarily have these characteristics?



# Programmable, electro-mechanical computers

- Konrad Zuse's Z3
- 1941
- Floating point
- Relay-based
- Zuse also designed a high-level programming language, Plankalkül
- 5–10 Hz
- Turing complete, i.e., can simulate a universal Turing machine – a computer that can run different programs.



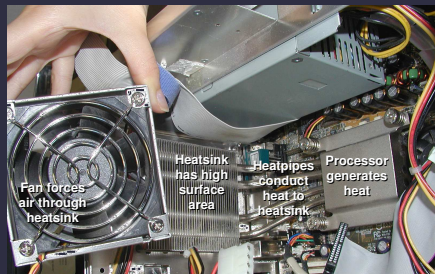
# Electronic computer

- Electrical numerical integrator and computer
- 1946
- 18,000 vacuum tubes
- 30 tons
- 100 kHz
- Unreliable



# Modern digital computer

- Over 1,000,000,000 transistors
- 1–3 GHz



# Modern embedded digital computer

- Tens of thousands of transistors
- A few MHz
- $\mu\text{W}$  when sleeping
- As big as a fingernail
- Smart enough to save kids from SIDS or keep bridges from falling down?



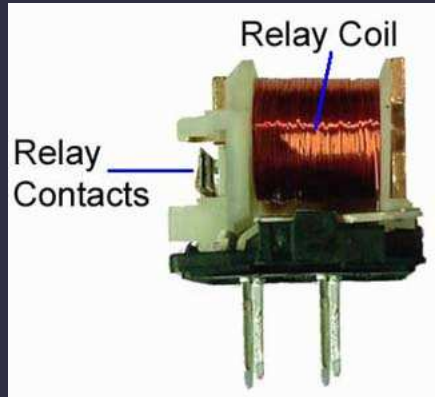
# What changed?

- Intellectual and physical capital: *Without today's computers, building tomorrow's computers would be impossible*
- Architecture: Caches, out-of-order execution, multi-processors
- *Devices!*

# Electro-mechanical relays

Compared to vacuum tubes,

- large and
- slow.



# Vacuum tubes

Invented in 1915 by Irving Langmuir.

Compared to transistors,

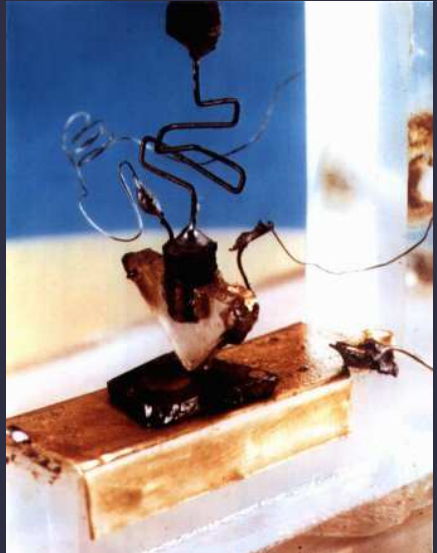
- large,
- slow,
- unreliable, and
- high power.



# Discrete transistors

Invented in 1947 by John Bardeen  
Compared to integrated transistors,

- large and
- reliable.





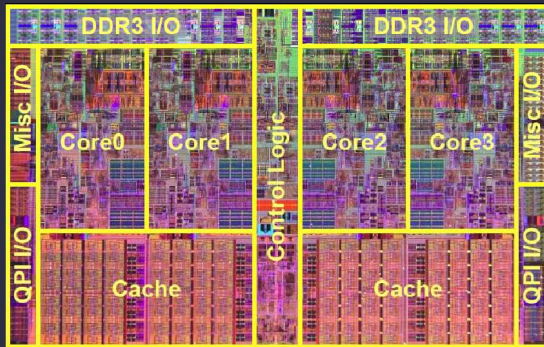
# Integrated circuit

Independently invented in 1959 by  
Jack Kilby and Robert Noyce

Allows a lot of transistors to be  
packed into a small space – and  
that makes all the difference in the  
world.



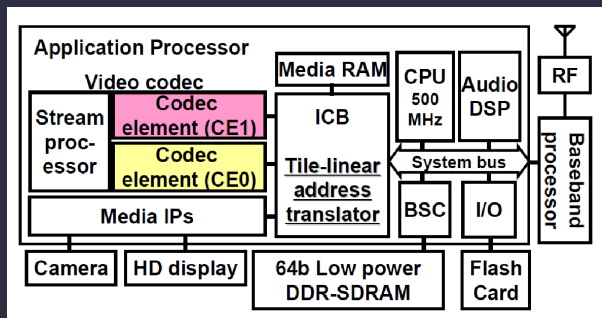
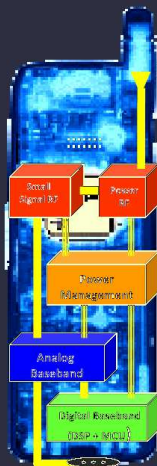
# Intel Nehalem Microprocessor (2009)



- 731,000,000 transistors.
- 3.6 GHz.
- 45 nm.
- 4 cores.
- 8 MB cache.

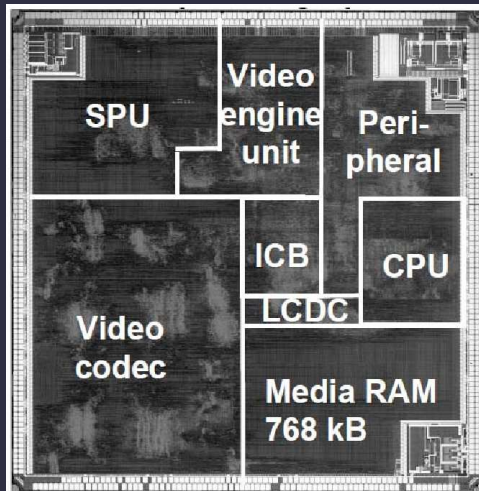
Courtesy of Mark Bohr at Intel.

## Main IC use: embedded systems



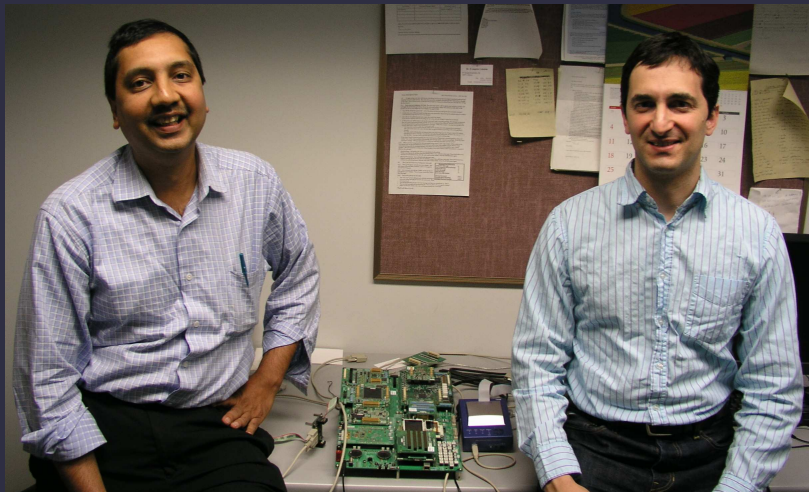
Courtesy of Renesas.

## Cellphone media application chip



Courtesy of Renesas.

# Why “integrated” matters so much for embedded systems



## Section outline

2. Context for digital integrated circuit design
  - Digital integrated circuits are everywhere
  - What is a digital system?
  - What good are ICs?
  - How are ICs designed and fabricated?

# How are ICs designed and fabricated?

Goal of the course: Understand how to use individual devices to build

- combinational logic,
- sequential logic, and
- complex architectures based on combinational and sequential components

under constraints on

- reliability,
- performance,
- design time,
- testing cost,
- area, and
- power consumption.

# Trends

- Embedded.
- Multicore.
- Power density.
- Scaling limits.



# Lecture plan

1. Administrative details
2. Context for digital integrated circuit design
3. Course topics
4. Homework assignment

# Course topics I

- 1 Course overview and administrative details
- 2 Context for digital integrated circuit design
- 3 Transistor static behavior
- 4 Transistor dynamic behavior
- 5 Fabrication
- 6 SPICE models
- 7 CMOS inverters
- 8 Inverter dynamic behavior
- 9 Inverter power consumption
- 10 CMOS gates
- 11 Pass transistor logic

## Course topics II

- 12 Transmission gates
- 13 Logical effort
- 14 Dynamic logic
- 15 Domino logic
- 16 np-CMOS
- 17 Interconnect behavior
- 18 Interconnect design
- 19 Latches
- 20 Flip-flops
- 21 Other sequential elements
- 22 Scaling and process variation
- 23 ROM

# Course topics III

- 24 SRAM
- 25 DRAM
- 26 Future trends

# Upcoming topics

## 5 September:

- Overview and history of integrated circuits.
- Integrated circuits in the context of digital system design.
- Transistor static behavior.

# Lecture plan

1. Administrative details
2. Context for digital integrated circuit design
3. Course topics
4. Homework assignment

# Homework assignment

- Due 5 September.
- Read the course information handout.
- Read Sections 1.1 and 1.2 in J. Rabaey, A. Chandrakasan, and B. Nikolic. *Digital Integrated Circuits: A Design Perspective*. Prentice-Hall, second edition, 2003.
- List specific integrated circuit related topics you are interested in that you would like to see covered in the course
  - E.g., “Why use multicore processors instead of just making uncore processors faster?”

Email this to me at [dickrp@umich.edu](mailto:dickrp@umich.edu).